

LARP ADVENTURES

Character Sheet

Player: _____ Emergency Contact: _____

Date of First Event: _____

Character Name: _____ Character Race: _____

Character Title(s): _____ Faction: _____

Character Alias : _____ Master/Fealty: _____

Deity/Religion: _____ Primary Path: _____

Coat of Arms/Sigil



Healer Path

Tier 0

Trainer

Armor Use: _____

Initial Weapon: _____

Holy Journal: _____

Read Divine: _____

Invoke Scrolls: _____

Learn 2 Blessings: _____

Tier 1

Trainer

Two Spells/Blessings _____

Tier 2

Trainer

Two Spells/Blessings _____

Tier 3

Trainer

Two Spells/Blessings _____

Tier 4

Trainer

Two Spells/Blessings _____

Tier 5: Path Cap - _____

One Spell/Blessing _____

Tier Advancement Weapons

Shield Control

Dagger

1 Handed Weapon

2 Handed Weapon

Staff (max 4')

Tier Advancement Skills

First Aid

Potion Making



Tier 2

Tier 3

Armor Training 1

Religious Trainer

Tier 4

Divine Trainer 1

Holy/Cursed Weapon Use

Armor Training 2

Holy Armor Use

Tier 5

Divine Trainer 2

