

LARP ADVENTURES

Character Sheet

Player: _____ Emergency Contact: _____

Date of First Event: _____

Character Name: _____ Character Race: _____

Character Title(s): _____ Faction: _____

Character Alias : _____ Master/Fealty: _____

Deity/Religion: _____ Primary Path: _____

Coat of Arms/Sigil



Wizard Path

Tier 0

Trainer

Create Arcane Journal: _____

Read Arcana: _____

Initial Weapon: _____

Invoke Scrolls: _____

Trick 1: _____

Trick 2: _____

Tier 1

Trainer

Train 2 Spells _____

Tier 2

Trainer

Train 2 Spells _____

Tier 3

Trainer

Train 2 Spells _____

Tier 4

Trainer

Train 2 Spells _____

Tier 5: Path Cap - _____

Trainer

Train 1 Spell _____

Tier Advancement Weapons

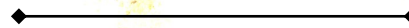
Tier Advancement Skills

Dagger

Potion Making

1 Handed Weapon

Staff(max 4')



Tier 2

Tier 3

Armor Training 1

Religious Training 2

Religious Training 1

Arcane Weapon Use

Arcane Object Use

Arcane Armor Use

Tier 4

Tier 5

Arcane Trainer 1

Arcane Trainer 2

